

Sherlock & Picasso



GAME OVERVIEW

Sherlock & Picasso is a fun family and party game based on a super-easy concept:

SKETCH → SPOIL → GUESS



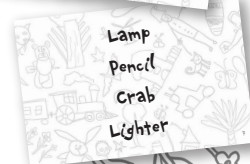
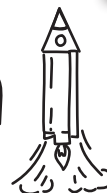
GAMEPLAY



1 The **Artist** draws 2 cards and has **40 seconds** to **sketch all 8 Concepts** behind their screen.
One Concept — one sheet.



2 The **Artist** passes the sketches, one by one, to the **Rascal** who tries to **spoil the picture**:



3 The **Rascal** has 40 more seconds to finish spoiling and then **shows the sketches**, one by one, to the **Detectives**.
Each **Detective** may **take a single guess** about each sketch:



● If the **Concept** is named correctly, the **Detective** and the **Artist** gain **1 VP** each.

● If **nobody** guesses what the initial sketch was about, the **Rascal** gains **1 VP**.



When all players have been the Artist and the Rascal once the game ends, and **the player with the most victory points wins!**

KEY SELLING POINTS

- Great mass market product: easy to grasp the essence of the game right from the cover
- The rules are incredibly easy to learn and explain
- Fast-paced and dynamic fun
- Perfect for parties and family gatherings

PRACTICAL INFO

CONTENTS

- 84 cards
- 20 cardboard tokens
- 2 screens
- 2 pencils
- 1 sheet pad
- rules of play

MOQ: 1000

MSRP: €16.90 / \$19.50

RIGHTS: except

RELEASE: available

BOX

Size: 255×255×62 mm

Weight: 0,525 kg

CARTON 5

Size: 380×310×310 mm



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