

BENEVOLENT



2-4 players



10+



20-30 min



GAME OVERVIEW

Benevolent is an abstract strategy game where players will be exploring a mysterious forest looking for the precious gifts from its spirits. Each player's goal is to collect 5 different gifts faster than the others.

GAMEPLAY

Each turn a player moves and then performs an action.

Movement:

The player places one of their Footsteps on an adjacent hex with no other Footsteps of their own.

Action:

Now the player performs an action on this hex paying Leaves for all other Footsteps there. The player can choose not to perform an action and to take 2 Leaves from the supply instead.

Players continue taking turns collecting and exchanging gifts through different ways until one of them collects 5 different gifts and wins the game.



Action: Take a Feather and pay 1 Leaf (for 1 Footstep on this hex)

OR take 2 Leaves from the supply



KEY SELLING POINTS

- Easy to learn rules and captivating gameplay
- Wondrous adventure in a magical forest
- Modular game board that makes each game unique
- Cute illustrations and pleasant game components

PRACTICAL INFO

Contents: 3 double-sided forest segments; 1 reference pad; 1 Dream board; 9 double-sided Secret tiles; 6 Clover tokens; 6 Feather tokens; 5 Crystal tokens; 4 Amber tokens; 4 Figurine tokens; 4 Character cards; 20 footsteps; 64 Leaves; Game Rules.

MOQ: 1000 units

MSRP: \$45

RELEASE: November 2022

BOX: 255×255×62 mm

RIGHTS: except