AGE OF WONDERS PLANETFALL

GAME OVERVIEW

Age of Wonders: Planetfall is an exciting card strategy based on the world-renowned video game.

GAMEPLAY

2-6 players

20-40 min

12+

The game is played over 7 rounds, and a new planet is explored each round. Each player may conduct 2 explorations on every planet. During exploration, starting from the topmost ship on the "1" slot of the turn order track to the bottom, each player takes their turn: they choose one of the available Planet cards (the one they can pay for and not occupied by other players) or an Operation slot in the Operations board and place their ship on it.

When all players have taken their turns, they resolve the corresponding actions in order of the player's ships: from left to right and from top to bottom.

When you resolve an action from a Planet card or an Operation slot, remove your ship from it and place it on the topmost unoccupied slot of the turn order track. Thus, the player who occupied Level 1 cards will take their turn before those who occupied Level 2 or Level 3 cards in the next Exploration.



13

+100

Turn order track

GAME END

The game ends after the second Exploration in the seventh round.

Players score additional points for:

- 1) Meeting the conditions from the current Goal sheet
- Meeting the conditions of certain Technology cards they claimed

The player with the most points is declared a winner.

KEY SELLING POINTS

- + Based on the world-renowned video game
- + Support up to 6 players
- + Fast paced game with deep strategy

The level that the card is on impacts its cost or reward (depending on its type)





PRACTICAL INFO

CONTENTS: 1 Operations board, 6 double-sided Commander sheets, 8 Goal sheets, 1 Restrain token, 6 "+50/+100" tokens, 98 Planet cards, 30 wooden pieces, Game Rules MOQ: 1000 units MSRP: \$45 RELEASE: available BOX: 255×255×62 mm RIGHTS: () except