



3-6
players



18+



30
min

DUBIOUS

NEW REALMS



GAME OVERVIEW

Dubious: New Realms is the second part of the Dubious game with 3 new settings to play: Antiquity, Cthulhu world and Science Fiction.

It is a game of deduction where each player creates a story for their Character and tries to get the majority of the players guess their Occupation and Secret.

At the same time, each player will have to listen carefully to what others have to say about themselves and prove their detective finesse!

I want to be applauded and praised... Again

GAMEPLAY

Create a story of you Character and get the majority of players guess your Occupation and Secret, while at the same time guessing theirs.

What do you dream of?

I wish I weren't involved in these real dirty businesses...



SCORING

Score 1 VP for each Occupation you got right



OCCUPATIONS

- | | | | |
|---|---------------|----|--------------------------|
| 1 | Photographer | 8 | Business magnate |
| 2 | Jazz musician | 9 | Librarian |
| 3 | Gangster | 10 | Door-to-door salesperson |
| 4 | Archaeologist | 11 | Aviator |
| 5 | Pathologist | 12 | Politician |
| 6 | Priest | 13 | Psychic |
| 7 | Garbage man | 14 | Writer |

SECRETS

- | | | | |
|---|--|----|-------------------------------------|
| 1 | Have a copy of Necronomicon | 8 | Lost their Masonic signet ring |
| 2 | Head of the Dagon cult | 9 | Collects antiquities |
| 3 | Writes a thesis on Ancient Egypt | 10 | Travels across the Dreamlands |
| 4 | Ran away from an asylum | 11 | Deep Ones' descendant |
| 5 | Setting up for an expedition to Antarctica | 12 | Conducts illegal experiments |
| 6 | Former prisoner | 13 | Hears the Call of Cthulhu |
| 7 | Acts in the play "The King in Yellow" | 14 | Sold their soul to the Man in Black |

SCORING

You score VP for your correct guesses and for the number of players who got your info right. However, if everyone or no one guesses your tidbits, you score nothing, so you have to keep doubt in the air!

SETTINGS

There are 3 game settings: Cthulhu world (shown above), Antiquity and Science Fiction featuring a total of 84 unique artworks and offering 588 possible combinations of Occupations and Secrets!

KEY SELLING POINTS

- ◆ Memorable stories and infinite role-playing potential
- ◆ Easy-to-grasp rules and atmospheric gameplay
- ◆ Great replayability: 3 game settings, 14 Occupations and 14 Secrets within each, 27 different questions
- ◆ Outstanding artwork

PRACTICAL INFO

CONTENTS

111 cards, 18 Reference sheets, 6 screens, 6 pencils, sheet pad, 12 paper clips, rules of play

MOQ: 2000

MSRP: \$40

RELEASE: available

BOX: 255×255×62 mm

RIGHTS: except