



3-6



12+



20

CLUELLAGE

Game Design: Luc Remond, David Simiand

Artwork: Uildrim, Lyubov Nazarova

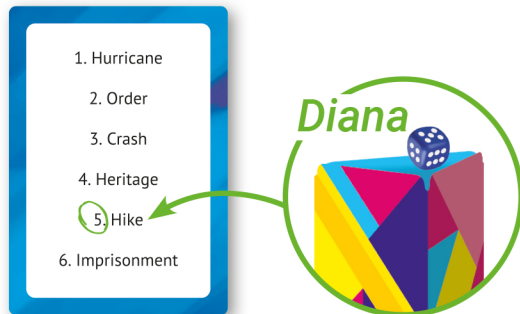


GAME OVERVIEW

Cluelligence is a party game of creativity. In this game you'll be creating pictures out of abstract collages, and you need to do it fast!

GAMEPLAY

- 1 All players roll their dice simultaneously behind their screens to see what word from a common card they will need to show.



- 2 Players put the top card from their stack in the middle of the table and simultaneously try to select the best one for them. They repeat this until each of them have 5 cards for their collage.

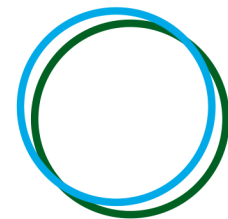


- 3 They try to explain a given word using 5 cards they got in the previous phase. Players can use as many of these cards as they like.

Diana, is it a "Hike"?



- 4 You receive 1 point for each correct guess and 1 point for everyone who guessed you correctly.



GAME END

After 3 rounds the player with the most points wins.

KEY SELLING POINTS

- ▶ Real time association game that fosters creativity
- ▶ Simple rules and fast setup
- ▶ Unique experience in the popular genre

PRACTICAL INFO

CONTENTS
 100 double-sided Picture cards, 49 double-sided Word cards, 6 dice, 6 screens, 35 Victory Point tokens, 36 numbered tokens, Game Rules

MOQ: 1000

MSRP: \$30

RELEASE: available

BOX

Size: 255×255×62 mm

RIGHTS except