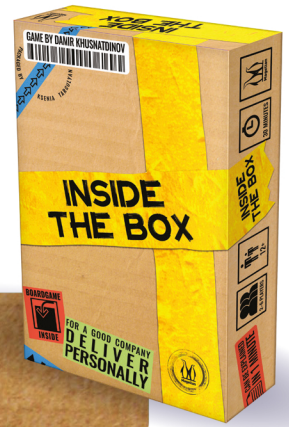




# INSIDE THE BOX



**Game Design:** Damir Khusnatdinov

**Artwork:** Ksenia Targulyan, Freepik.com, Chanut is Industries, maxicons

## GAME OVERVIEW

**Inside** the box is an association party game where players need to guess what's inside the box.



Each round there's one player who knows the right picture and tries to help others guess it.

- 1** The leader gets a card with the placement of a secret package.
- 2** Explains its contents with cards, "hot and cold" style.
- 3** Other players try to guess what's in the package and get victory points for correct answers.

The first player to get 25 points wins.

## KEY SELLING POINTS

- ▶ «Best game for a company» according to expert opinion in Granicon-2022 (the largest festival of game design in Russia)
- ▶ Also contains a team mode and two-player mode
- ▶ Great for family evenings and fun parties

## PRACTICAL INFO

### CONTENTS

point tracker board, 38 category cards, 75 package cards, 18 player tokens, 6 point-tracker markers, a pair of plus and minus cards, 25 placement cards, Game Rules

**MOQ:** 1000

**MSRP:** \$20

**RELEASE:** available

### BOX

Size: 235×157×47 mm

**RIGHTS** except