



DREAM CATCHER

Game Design: Mikhail Rozanov

Artwork: Pavel Kassin, Yuliya Maksimova, Vadim Poluboyarov, Semyon Proskuryakov

GAME OVERVIEW

Dream Catcher is a cooperative game based on tactile associations. In this game you will try to guess the chosen image using raised pictures as hints.

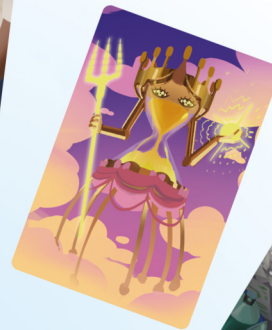
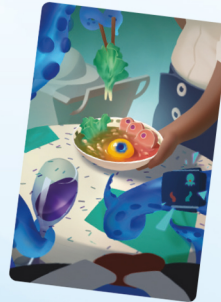


GAMEPLAY



1

The lead player secretly picks one of 4 Dream cards on the table.



2

Then they handle one Touching card with a raised association picture to each of the other players as clues.

4

They then try to guess which of the Dream pictures was picked by the lead player and mark their common choice with a Dreamcatcher token.

3

Without looking, the players touch their card and discuss what picture they can feel there.



GAME END

Players flip 1 of the 9 Night tokens for correct answers and discard them for wrong answers. When there are no unflipped Night tokens left, the game ends. To win the game as a team, you need to have at least 4 Night tokens at the end of the game.



KEY SELLING POINTS

- ▶ An association game with raised pictures
- ▶ Perfect for playing both with adults and children
- ▶ 83 cards with raised pictures that you will touch during the game process



PRACTICAL INFO

For further information, prices, or conditions regarding those products, please get in touch with All About Games Consulting: sales@aagc.games

MSRP: €25

BOX

Size: 255x255x62 mm

RIGHTS

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