



2-6



6+



10-20

# MEMO ANIMALS

**Game Design:** Philipp Ivanov, Sergey Lavrinenko

**Artwork:** Lyubov Nazarova

## GAME OVERVIEW

**Memo Animals** is a memory game in which you'll need to look for pairs or groups of endangered animals.



## GAMEPLAY

There are two types of tasks:

- simple (1 point), that require to find a pair of identical cards;
- difficult (2 points), that require to find a specific group of 4 cards.

On your turn:

- 1 Open cards one by one: 2 cards if you want to complete a simple task or 4 cards to complete a difficult task



- 2 If you successfully complete a task, take the Task card as your victory points. If you failed, get a Help card, which increases your chances to complete a task: open additional cards, switch animals and more.
- 3 Close all the cards back without changing their placement and end your turn.

## KEY SELLING FEATURES

- ▶ Trains memory from an early age
- ▶ More than just plain memory game with different modes growing up with children
- ▶ Cute rare and endangered animals

## PRACTICAL INFO

**CONTENTS**  
48 cards, Game Rules

**MOQ:** 1000

**MSRP:** \$10

**RELEASE:** available

**BOX:**

Size: 130x65x20 mm

**RIGHTS**  except 