





HEROES: WRITE & CONQUER

**Game Design:** Yuri Zhuravlev, Egor Nikolaev

**Artwork:** Sergey Dulin, Anton Kvasovarov, Valeriya Sadovaya and others

## **GAME OVERVIEW**

**Heroes: Write & Conquer** is a comprehensive strategy game in a handheld format. Explore territories, build castles, gather troops and search for powerful artifacts.

# HEROES

# **GAMEPLAY**

In Heroes each player chooses their own player board of a certain faction.

The game lasts for 16 rounds.

At the beginning of a round, the first player chooses four actions out of five that all players in that round will perform. The first player writes the numbers 1, 2, 3 and 4 in the boxes of the selected actions — one number per box 1. The number determines the order in which the action is performed and its level. The higher the number, the later the action is played and the higher its level.

There are 3 types of actions in the game:

Wood, iron and gold gathering allow you to add as much of that resource to your inventory 2, as the level of the action is. Resources are needed for building and recruitment.

**Building and recruitment** action allows you to build structures 3 and hire units 4 of a corresponding level. Structures give you unique effects, while units are needed to fight with other players, monsters, or to be able to claim fortresses and artifacts.

Finally, **movement** allows you to move to other sectors based on the amount of movement points you have in this round. After all players finished their movement, different types of fights can be triggered. Players can fight each other if they happened to be at the same sector, or they can claim a fortress or an artifact of that sector. They can also fight monsters for reward. In order to do that, they'll be spending combat units and compare their strength.



# **GAME END**

At the end of the game, players will count their victory points for the structures built, fortresses and artifacts claimed, resources gathered and monsters defeated.

The player with the most VPs wins.

### **KEY SELLING POINTS**

- ► A game that you can play at home, on the road, take the box outdoors, or battle with friends via video chat
- ► 6 factions with unique mechanisms and level of complexity
- ► Feel of Heroes of Might and Magic series with asymmetric player strategies

### PRACTICAL INFO

### CONTENTS

6 player boards,

4 reference sheets,

4 markers,

Game rules





вох

Size: 241x338x35 mm

