



Game Design: Ivan Lashin

Artwork: Evgeny Zubkov, Nick Gerts

NEODREAMS




GAME OVERVIEW

Neodreams is an engine-building eurogame where players manage their own Dream-producing corporations. With the unique twist on worker placement mechanism they will gather resources from the board and their engine to build the best dream entertainment in the galaxy.

GAMEPLAY

Players take turns going clockwise, until 12 Dreams are created by one of them. On their turn, players take one of the actions:

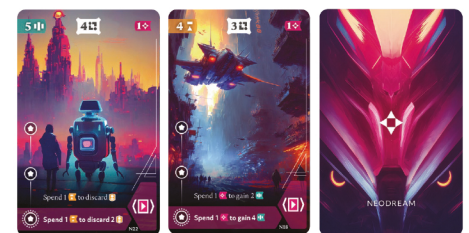
1 DEPLOY ONEIRONAUT

The player puts  from their reserve on any empty location and immediately takes any of the depicted actions in any order.

The Red player gains a resource and gets a card from the market




The Red player chooses this card and takes it into their hand






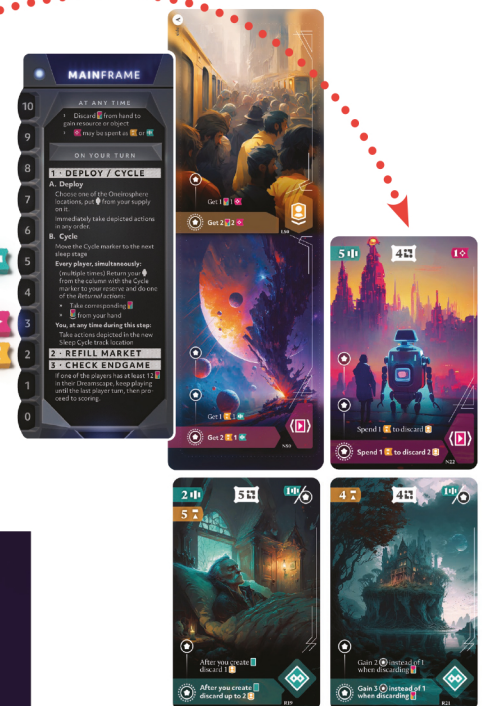
2 CYCLE SLEEP

The player moves the Cycle marker to the next space on the Sleep Cycle track, after that in any order:

- The active player receives Cycle actions depicted on the new track space.
- All players return their  from the new track space to draw Dream cards or create Dreams.

The Red player creates a Dream from their hand

They pay the cost in 3  и 2  to create a Dream and then activate both Neodreams with the  Sleep Cycle action



GAME END

If one of the players has 12 Dreams, the players keep going until the last player's turn, then proceed to scoring. They gain depicted credits from created Dreams and 1 for each Object token placed on a card. The player with the most credits wins.

KEY SELLING POINTS

- Easy to learn – an elegant twist on worker placement mechanism
- New vision of a very popular genre backed by the system of cards evolution
- Highly replayable – 90 unique card abilities
- Eye-catcher – 170+ generated and curated art pieces

PRACTICAL INFO

For further information, prices, or conditions regarding those products, please get in touch with All About Games Consulting: sales@aagc.games



MSRP: €35

BOX

Size: 277x194x67 mm

RIGHTS  except  