





# **HOLEY MOLEY**

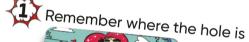
Game Design: Yury Zhuravlev, Mikhail Rozanov

Artwork: Erch

## **GAME OVERVIEW**

**Holey Moley** is a dark-humoured drinking party skill-game, in which you need to rip cards by memory and drink if you fail to rip them right.

#### **GAMEPLAY**











## KEY SELLING FEATURES

- ► Skill and memory game with a built-in difficulty meter: your alcohol level
- ▶ Dark-humoured puns on each card
- ► Unique experience of destroying the game while playing it

# PRACTICAL INFO

**CONTENTS** 

55 side-splitting cards



вох

Size: 105x65x20 mm



